

GGA- Music Knowledge Organiser for Year Five: Solar System

Music History

Claude Debussy
1862 - 1918
Clair de Lune
(Light of the Moon)



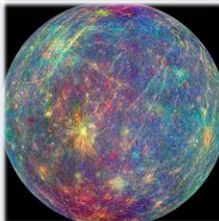
Gustav Holst
1874 – 1934
The Planets



George Crumb
1929 –
Music of the Starry Night



Mira Calix
1970 –
Mercury



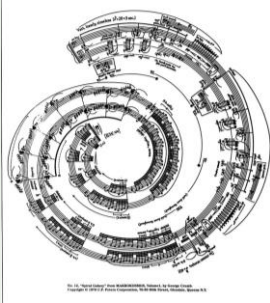
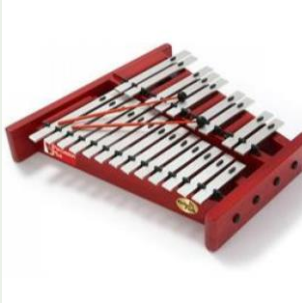

Why are we learning this?

The planets have inspired music and the arts for centuries

Why is this important?

Like science, music can be experimental, discovering new frontiers!

Skills that I am going to learn.

Listening	Improvisation	Singing
Listen to and appraise space-related music from the last 100 hundred years	Choose instrumentation and textures, to improvise a musical orrery and moonwalking music	Learn a space-related song and choose suitable vocal techniques in performance
		

Vocabulary

Ostinato

A repeated melodic or rhythmic pattern, often used as an accompaniment

Dynamics

F = forte or loud P = piano or quiet
< = crescendo, get louder > = diminuendo, get quieter

Loudometer

A graph showing how loud a sound is

Sonification

Turning numbers or other information into music

GGA - Music Knowledge Organiser for Year Five: GarageBand: Remixing

Skills that I am going to learn

Composing - GarageBand

Use samples in the Arrange Page to remix a classical piece

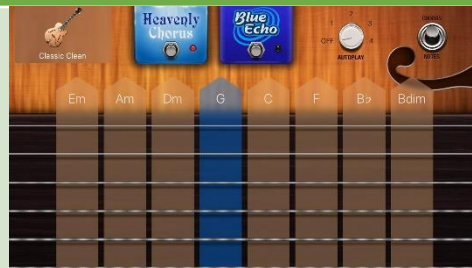


Use editing tools: Cut, copy, paste, loop



Play

Use the virtual instruments in GarageBand to expand my arrangement and learn to edit my midi recordings



Why are we learning this?

To deepen our understanding of how musical ideas can be recycled into new compositions.

Why is this important?

Remixing is a major technique in contemporary popular music

Vocabulary

Arrange page	The page in GarageBand that allows you to put all of your sounds in your chosen order.
Channel	A strip on the arrange page representing a single instrument or part.
Edit	To change something after you have made it.
Sample	A short sound that can be used as a building block in you composition
Loop	To repeat a sample
Cut, copy and paste	Main editing tools
Effects	Ways of changing the sounds you have in your arrangements (reverb, EQ, filter, repeater, speed changes)
Automation	A way to record and edit changes to volume and effects
Mix	Choose how loud or quiet a channel should be